

6th Grade Orchestra

Rationale: Music is an essential expression of human culture. Each child has the right to learn and experience music through participation in a balanced, comprehensive, and sequential program of study. By building a relationship with music, an individual develops a sense of satisfaction, joy and self-worth. Performing, creating, and responding to music are the fundamental music processes in which our students will engage. Music helps to develop discrimination, experimentation, creativity, evaluation, social skills, teamwork, and fosters aesthetic sensitivity. Music is an art form that unites the cognitive, affective, and psychomotor domains as no other subject can.

Course Description: This course provides opportunities for students to develop their musical potential through learning to play orchestral string instruments. Study includes the development of tone and technical skills and the ability to read music. Emphasis will be put on strengthening listening skills and analyzing and evaluating music and music performances.

Strand I: Fundamental Technique

Learning Goal 1: Left Hand

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
	Demonstrate proper hand and finger position.		
	Demonstrate correct finger patterns: Violin/viola: 0 1 2 3; 0 1 2 3 4; 0 1 2 3 4; Cello: 0 1 3 4; 0 1 2 4; 0 1 2 4 (forward ext.); 0 1 2 4 (backward ext.).		

Learning Goal 2: Right Hand

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
	Demonstrate pizzicato.		
	Demonstrate proper bow hold.		

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
	Demonstrate the ability to draw a straight, even bow at the proper contact point with varying speed and weight.		
	Demonstrate the ability to play double stops on open strings.		

Learning Goal 3: Rhythm

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
Identify the following notes: whole, half, quarter, eighth, sixteenth, dotted-half, dotted quarter, dotted eighth.			
Identify the following rests: whole, half, quarter, eighth, sixteenth.			
	Demonstrate rhythms using combinations of the following notes and rests: whole, half, quarter, eighth, sixteenth, dotted-half, dotted quarter, dotted eighth.		

Learning Goal 4: Ear Training

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
	Demonstrate the ability to match pitch on their instrument.		
	Imitate melodic, rhythmic and or bowing patterns on their instrument.		

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
	Demonstrate the ability to self-tune, (with teacher and/or tuner assistance) through the use of the instrument's fine tuners, individual pitches and double stops.		

Strand II: Theory

Learning Goal 1: Note Reading

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
Identify notes in their appropriate clef.			
	Perform notes in their appropriate clef.		

Learning Goal 2: Time Signatures

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
Identify the meters of 4/4, 2/4, 3/4.			
	Play in the meters of 4/4, 2/4, 3/4.		

Learning Goal 3: Key Signatures

Measurable Learner Objectives:

Recall Level 1 (Basic Knowledge)	Application Level 2 (Skills)	Strategic Thinking Level 3 (Reasoning)	Extended Thinking Level 4 (Products/Performance)
Identify the key signatures of D, G, C, F, Bb, Eb, A, d, g.			
	Play scales, arpeggios and music in the keys of D, G, C, F, Bb, Eb, A, d, g.		